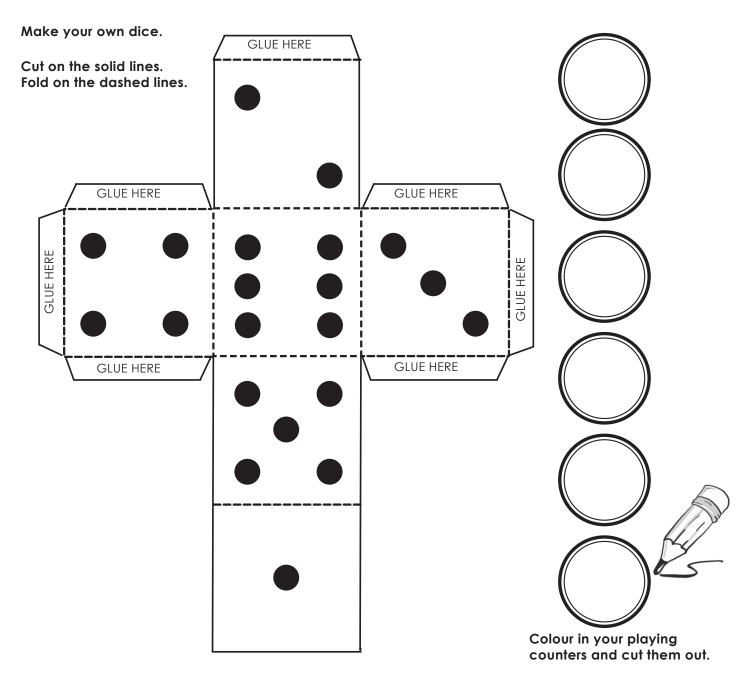
l am ~The Light of the World



How to play:

- Each player puts their counter on the space that says 'start'
- Take it in turns to roll the dice. Move your counter forward the number of spaces shown on the dice.
- If you counter lands at the bottom of the torch you can move up the torch.
- If you counter lands at the start of the black hole you must slide down the black hole.
- The first player to get to the space that says 'finish' is the winner.